A - Coach Pitch (ages 5-7)

Outside of the following district rules, LL SB rules apply

- 1. 100% coach pitch.
- 2. All batters must hit from the tee the first inning unless agreed otherwise by both team managers.
- 3. Beginning in the 2nd inning, the coach will pitch up to 6 pitches. After that the batter will hit from the tee. This is an effort to keep the game moving.
- 4. No bunting
- 5. No walks or strikes are to be recorded.
- 6. No stealing
- 7. No advancing bases on an overthrow
- 8. If a batted ball leaves the infield, the batter may continue to run the bases until the ball returns to the infield.
- 9. Continuous batting order with no limit to the number of outs recorded. Each team should bat the same number of batters (if one team has 8 players and the other team has 5 players, both teams get 8 at bats per inning).
 - a. After Memorial Day outs are recorded and teams switch sides after three outs.
- 10. No limit to the number of fielders on the field, but there may only be one fielder per infield position (extra fielders must be in the outfield).
- 11. Coaches are encouraged to back up the catcher.
- 12. Hit by pitch rule does not apply.
- 13. Coaches will umpire (out/safe, foul/fair; no balls or strikes).
- 14. Games are 90 minutes MAX.
- 15. Use 10" RIF-1 ball Optic Yellow

2025 CT Little League District 6 Softball Rules AA- Minors (ages 7-9)

Outside of the following district rules, LL SB rules apply

- 1. 100% coach pitch until Mother's Day (unless agreed upon by BOTH managers prior to game start).
 - a. After Mother's Day player pitch.
- 2. Players pitch from 35 feet. Cannot be modified.
- 3. Players pitch but there are NO WALKS. After the 4th ball in a single at bat, the coach will pitch
 - a. The strike count carries over and the batter can strike out (swinging or looking), but still cannot walk.
 - b. After 3 consecutive "walks" the coach will finish the inning.
 - c. No hit by pitch (coach or player pitch)
- 4. No bunting
- 5. No stealing or advancing bases on passed balls or wild pitches
- Advance allowed on overthrown balls in the infield. No advancement on errant throws from the catcher to the pitcher.
- 7. Continuous batting order unless 3 outs are recorded. Each team should bat the same number of batters (if one team has 8 players and the other team has 5 players, both teams get 8 at bats per inning).
- 8. No limit to the number of fielders on the field, but there may only be one fielder per infield position (extra fielders must be in the outfield).
- 9. Maximum of 5 runs per inning. Including the last inning
- 10. Coaches are encouraged to back up the catcher.
- 11. Courtesy runner allowed for the catcher only and only with 2 outs. Runner is to be the player who recorded the last out.
- 12. Coaches and Approved Parent Volunteers umpire
- 13. Games are a 2 hour drop dead maximum. No new inning can begin after 1 hour 45 minutes

- 14. A pitcher gets 5 warm up pitches before the start of the game's first inning and 3 warm up pitches in consecutive innings even in the event of a pitcher change.
- 15. 11" RIF 10-ball Optic Yellow

AAA- Minors (ages 9-10)

Outside of the following district rules, LL SB rules apply

- 1. Play by all Little League Rules with the following exceptions
 - a. No infield Fly Rule
 - b. No uncaught third strike
 - c. Continuous batting order (all players in batting line up) If a player leaves early or is removed due to injury, that slot is skipped without penalty.
- 2. Players pitch at 35 feet. No coach pitch. Provide pitching rubber and 8 foot pitching circles when possible.
- 3. Only 9 fielders allowed
- 4. Courtesy runner allowed for the catcher only and only with 2 outs. Runner is to be the player who recorded the last out.
- 5. Stealing:
 - a. A player may only steal 2nd base on a passed ball or a wild pitch.
 - b. No restrictions on stealing 3rd base.
 - c. Limit of 2 runs per inning on passed ball / steal of home.
- 6. Maximum of 5 runs per inning every inning
 - a. Includes last inning
 - b. No end-of-game run rule keep playing.
- 7. Girls LL age 12 are permitted to play, but may not pitch.
- 8. Sanctioned LL, Pony or ASA umpires youth or adult. No parent or coach umpiring.
- 9. Games are 2 hour MAX, drop dead at 2 hours.
 - a. No new inning after 1 hour 45 min.
 - b. If no games scheduled immediately after the game may be extended with agreement of both managers and umpires.
- 10. A pitcher gets 5 warm-up pitches before the game's first inning, 3 warm-up pitches for all other innings. A new pitcher

gets 5 warm-up pitches in their first inning and then 3 warm up pitches each consecutive inning.

11. Standard 11" Optic Yellow Ball only (0.47 COR)

Majors (ages 10-12)

- 1. Play by all Little League Rules including
 - a. Infield Fly
 - b. Dropped 3rd strike
- 2. Players pitch at 40 feet
- 3. Continuous batting order (all players in the batting line up).
 - a. If a player leaves early or is removed for injury that slot in the order is SKIPPED
 - b. No OUTS are awarded for skipped batters
- 4. Only 9 fielders allowed.
- 5. Courtesy runner for catcher only and only with 2 outs. Runner is the player who made the last out. You cannot select a runner.
- 6. There is no run rule per inning
- 7. 15 runs after 3 inning game run rule LL rules
- 8. 10 runs after 4 inning run rule-LL rules
- 9. Sanctioned LL, Pony or ASA umpires youth or adult. No parent or coach umpiring.
- 10. Pitcher gets 5 warm-up pitches before the game's first inning. 3 warm-up pitches for all other innings, except in the event of a pitcher change, then 5 pitches.
- 11. Standard 12" Optic Yellow ball only (.47 COR)

2025 CT Little League District 6 Softball Rules Juniors (ages 13-15)

- 1. Play all normal LL softball rules,
- 2. Players pitch at 43'.
- 3. Continuous batting order (all players in batting line up).
 - a. Player leaves mid game or is injured SKIP position in lineup
 - b. NO OUTS are to be awarded.
- 4. Only 9 fielders allowed.
- 5. Courtesy runner for the catcher only and only with 2 outs. Runner is the player who made the last <u>batted</u> out. You cannot select a runner.
- 6. Pitching restrictions per LL rules.
- 7. No 15 year olds can pitch.
- 8. Infield fly rule enforced and dropped 3rd strike rule.
- 9. Sanctioned LL, Pony or ASA umpires youth or adult. No parent or coach umpiring.
- 10. Pitcher gets 5 warm-up pitches before the game's first inning. 3 warm-up pitches for all other innings, except in the event of a pitcher change, then 5 pitches
- 11. Standard 12" Optic Yellow ball only.